



# Indigenous.Link

Canada's fastest growing Indigenous career portal, Careers.Indigenous.Link is pleased to introduce a new approach to job searching for Indigenous Job Seekers of Canada. Careers.Indigenous.Link brings simplicity, value, and functionality to the world of Canadian online job boards.

Through our partnership with Indigenous.Links Diversity Recruitment Program, we post jobs for Canada's largest corporations and government departments. With our vertical job search engine technology, Indigenous Job Seekers can search thousands of Indigenous-specific jobs in just about every industry, city, province and postal code.

Careers.Indigenous.Link offers the hottest job listings from some of the nation's top employers, and we will continue to add services and enhance functionality ensuring a more effective job search. For example, during a search, job seekers have the ability to roll over any job listing and read a brief description of the position to determine if the job is exactly what they're searching for. This practical feature allows job seekers to only research jobs relevant to their search. By including elements like this, Careers.Indigenous.Link can help reduce the time it takes to find and apply for the best, available jobs.

The team behind Indigenous.Link is dedicated to connecting Indigenous Peoples of Canada with great jobs along with the most time and cost-effective, career-advancing resources. It is our mission to develop and maintain a website where people can go to work!

Contact us to find out more about how to become a Site Sponsor.

Corporate Headquarters:

Toll Free Phone: (866) 225-9067

Toll Free Fax: (877) 825-7564

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Keewatin, ON P0X 1C0

# Job Board Posting



Careers.Indigenous.Link

Date Printed: 2024/04/26

## Video Game Producer (NOC: 5131) / Video Game Designer (NOC: 5223) / 3D Artist (NOC: 5223)

**Job ID** 12-94-55-06-83-BD

### Web Address

<https://careers.indigenous.link/viewjob?jobname=12-94-55-06-83-BD>

**Company** Beamdog

**Location** Edmonton, Alberta

**Date Posted** From: 2020-01-21

To: 2020-07-19

**Job** Type: Full-time

Category: Broadcasting-Media

**Languages** English

### Description

Video Game Producer (NOC: 5131)

- Supervise staff or team
- Hire and dismiss staff
- Organize and co-ordinate production
- Determine treatment, scope and scheduling of production
- Plan, organize and direct the artistic aspects of production

Type of Media: Video

Education: Bachelor's Degree

Experience: 2 years to less than 3 years

Salary: \$60,000.00 per year

Benefits: Medical benefits, Dental benefits, RRSP benefits, Vision care benefits

Hours: 35 hours per week

Terms of employment: Permanent, full time

Languages: English

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Video Game Designer (NOC: 5223)

- Produce artworks using hand lettering techniques
- Perform graphic arts photography
- Mount and scan photographs
- Design and layout pages
- Make stencil patterns
- Set type for printing
- Produce project designs
- Arrange for project printing and publication
- Produce computerized images and drawings
- Review the graphic designer's instructions

- Digitize images using peripherals and transform them using retouching systems, graphic palettes or specialized software
- Perform the layout, page make-up and placement using the conceptual mock-ups provided

Type of Production or Direction Concentration: Technical direction  
Work Setting: Game studio, Video production company  
Education: Secondary (high) school graduation certificate  
Experience: 5 years or more  
Salary: \$80,000.00 to \$110,000.00 per year  
Benefits: Medical benefits, Dental benefits, RRSP benefits, Vision care benefits  
Hours: 35 hours per week  
Terms of employment: Permanent, full time  
Languages: English

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### 3D Artist (NOC: 5223)

- Supervise other graphic designers or graphic arts technicians
- Estimate costs of materials and time to complete graphic designs and illustrations
- Adapt existing illustrations
- Work in a multidisciplinary environment
- Assist in developing storyboards for electronic productions
- Produce 2-D and 3-D animated drawings or computer illustrations
- Develop and produce realistic or representational sketches and final illustrations
- Consult with clients to determine the nature and content of illustrations in order to meet their communications needs

Education: College, CEGEP or other non-university certificate or diploma from a program of 3 months to less than 1 year

Experience: 1 year to less than 2 years

Salary: \$55,000.00 per year

Benefits: Medical benefits, Dental benefits, RRSP benefits, Vision care benefits

Hours: 35 hours per week

Terms of employment: Permanent, full time

Languages: English

### **How to Apply**

By Email: [hr@beamdog.com](mailto:hr@beamdog.com)

By Mail: 8114 Gateway Blvd NW, Edmonton, AB T6E 4B1

Kara Brown

Beamdog

Edmonton, AB

# Job Board Posting



**NewCanadianWorker**

A Fresh Start for New Arrivals

Date Printed: 2024/04/26

## **Video Game Producer (NOC: 5131) / Video Game Designer (NOC: 5223) / 3D Artist (NOC: 5223)**

<b>Job ID</b>	<b>CB3220F799F16</b>	
<b>Web Address</b>	<a href="http://NewCanadianWorker.ca/viewjob?jobname=CB3220F799F16">http://NewCanadianWorker.ca/viewjob?jobname=CB3220F799F16</a>	
<b>Company</b>	Beamdog	
<b>Location</b>	Edmonton, Alberta	
<b>Date Posted</b>	From: 2020-01-21	To: 2020-07-19
<b>Job</b>	Type: Full-time	Category: Broadcasting-Media
<b>Languages</b>	English	

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Kara Brown

Beamdog

Edmonton, AB

# Job Board Posting

**NoExperienceNeeded.ca**  
your place for a first step or a fresh start

Date Printed: 2024/04/26

## **Video Game Producer (NOC: 5131) / Video Game Designer (NOC: 5223) / 3D Artist (NOC: 5223)**

<b>Job ID</b>	<b>A1DF42399C7C7</b>	
<b>Web Address</b>	<a href="http://NoExperienceNeeded.ca/viewjob?jobname=A1DF42399C7C7">http://NoExperienceNeeded.ca/viewjob?jobname=A1DF42399C7C7</a>	
<b>Company</b>	Beamdog	
<b>Location</b>	Edmonton, Alberta	
<b>Date Posted</b>	From: 2020-01-21	To: 2020-07-19
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